

Bi-Ethnic Characters of HYPERBOREA



*Being a resource for the random generation of
bi-ethnic characters for the third edition of Hyperborea,
a role-playing game of swords, sorcery, and weird science-fantasy.*

by Ben Ball

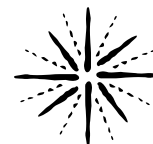
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BI-ETHNIC CHARACTERS OF HYPERBOREA

The universal desire of humankind to reproduce has overcome insular attitudes to give birth to a wide variety of racial *mélanges* in Hyperborea. The racially indistinct common folk are the widest-spread example, but others such as the Kimmeri-Kelts and Half-Blood Picts are important in certain regions. In sooth, all races that can crossbreed have done so in at least small numbers, and any individual might have parents of any two interfertile races¹. Though many such have the general appearance and stature of common folk, others have unusual looks that call for special procedures to determine their physique. These 210 crosses are treated separately herein. The parent races of such a character can either be chosen, or randomly determined by rolling twice on the table below (rerolling a duplicate result).

¹ **Atlanteans** and the autochthonous **Hyperboreans** are sexually incompatible with other races; hence they and the sterile **Oon** are not included in **Parentage Table**.

d% Result	Parentage	d% Result	Parentage
01-06	Amazon	65	Lapp
7	Anglo-Saxon	66	Lemurian
8	Carolingian Frank	67	Moor
09-26	Common	68	Mu
27-33	Esquimaux	69-77	Pict
34	Esquimaux-Ixian	78-87	Pict (Half-Blood)
35	Greek	88	Roman
36-41	Ixian	89	Tlingit
42-51	Kelt	90-99	Viking
52-58	Kimmerian	00	Yakut
59-64	Kimmeri-Kelt		



N.B.: All references in the entries below are to the tables on pages 121-122 of the *Hyperborea Player's Manual*.

Amazon – Anglo-Saxon: Use procedures for **common**.

Amazon – Carolingian Frank: Use procedures for **common**.

Amazon – Common: Use procedures for **common**.

Amazon – Esquimaux: Use standard procedure for height, d30+34 eye colour, d30+45 hair colour, d20+45 complexion.

Amazon – Esquimaux-Ixian: Use standard procedure for height, d30+34 eye colour, d20+40 hair colour, d20+60 complexion.

Amazon – Greek: Use procedures for **Amazon**.

Amazon – Ixian: Roll 4d6 for height and drop lowest die result, d20+58 eye colour, *black* hair, *dusky* complexion.

Amazon – Kelt: Use procedures for **common**.

Amazon – Kimmerian: Use procedures for **common**.

Amazon – Kimmeri-Kelt: Use procedures for **common**.

Amazon – Lapp: Use procedures for **common**.

Amazon – Lemurian: Use standard procedure for height, d30+34 eye colour, d30+40 hair colour, d20+50 complexion.

Amazon – Moor: Use standard procedure for height, d50+34 eye colour, d20+40 hair colour, d10+45 complexion.

Amazon – Mu: Use standard procedure for height, d30+34 eye colour, d20+40 hair colour, *medium brown* complexion.

Amazon – Pict: Use procedures for **common**.

Amazon – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d30+34 eye colour, d20+40 hair colour, d30+50 complexion.

Amazon – Roman: Use procedures for **Amazon**.

Amazon – Tlingit: Use standard procedure for height, d30+34 eye colour, d20+40 hair colour, d10+45 complexion.

Amazon – Viking: Use procedures for **common**.

Amazon – Yakut: Use procedures for **common**.

Anglo-Saxon – Carolingian Frank: Use procedures for **Carolingian Frank**.

Anglo-Saxon – Common: Use procedures for **common**.

Anglo-Saxon – Esquimaux: Use standard procedure for height, d50+34 eye colour, d30+50 hair colour, d20+45 complexion.

Anglo-Saxon – Esquimaux-Ixian: Roll 4d6 for height and drop lowest die result, d50+34 eye colour, d30+44 hair colour, d10+65 complexion.



Anglo-Saxon – Greek: Use procedures for **common**.

Anglo-Saxon – Ixian: Roll 4d6 for height and drop lowest die result, *dark hazel* eyes, d50+40 hair colour, *dusky* complexion.

Anglo-Saxon – Kelt: Use procedures for **common**.

Anglo-Saxon – Kimmerian: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.

Anglo-Saxon – Kimmeri-Kelt: Use procedures for **common**.

Anglo-Saxon – Lapp: Use procedures for **common**.

Anglo-Saxon – Lemurian: Use standard procedure for height, d50+34 eye colour, d30+44 hair colour, d20+60 complexion.

Anglo-Saxon – Moor: Use standard procedure for height, d50+46 eye colour, d30+44 hair colour, d20+45 complexion.

Anglo-Saxon – Mu: Use standard procedure for height, d30+45 eye colour, d30+44 hair colour, *medium brown* complexion.

Anglo-Saxon – Pict: Use procedures for **common**.

Anglo-Saxon – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+34 eye colour, d30+44 hair colour, d20+60 complexion.

Anglo-Saxon – Roman: Use procedures for **common**.

Anglo-Saxon – Tlingit: Use standard procedure for height, d50+34 eye colour, d30+44 hair colour, d20+55 complexion.

Anglo-Saxon – Viking: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.

Anglo-Saxon – Yakut: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.

Carolingian Frank – Common: Use procedures for **common**.

Carolingian Frank – Esquimaux: Use standard procedure for height, d50+34 eye colour, d30+50 hair colour, d20+45 complexion.

Carolingian Frank – Esquimaux-Ixian: Use standard procedure for height, d50+34 eye colour, d30+44 hair colour, d10+65 complexion.

Carolingian Frank – Greek: Use procedures for **common**.

Carolingian Frank – Ixian: Roll 4d6 for height and drop lowest die result, d30+58 eye colour, *black* hair, *dusky* complexion.

Carolingian Frank – Kelt: Use procedures for **common**.

Carolingian Frank – Kimmerian: Use procedures for **common**.

Carolingian Frank – Kimmeri-Kelt: Use procedures for **common**.

Carolingian Frank – Lapp: Use procedures for **common**.

Carolingian Frank – Lemurian: Use standard procedure for height, d50+34 eye colour, d30+44 hair colour, d20+60 complexion.

Carolingian Frank – Moor: Use standard procedure for height, d50+46 eye colour, d30+44 hair colour, d20+45 complexion.

Carolingian Frank – Mu: Use standard procedure for height, d30+45 eye colour, d30+44 hair colour, *medium brown* complexion.

Carolingian Frank – Pict: Use procedures for **common**.

Carolingian Frank – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+34 eye colour, d30+44 hair colour, d20+60 complexion.

Carolingian Frank – Roman: Use procedures for **common**.

Carolingian Frank – Tlingit: Use standard procedure for height, d50+34 eye colour, d30+44 hair colour, d20+55 complexion.

Carolingian Frank – Viking: Use procedures for **common**.

Carolingian Frank – Yakut: Use procedures for **common**.

Common – Esquimaux: Use standard procedure for height, d50+34 eye colour, d50+40 hair colour, d20+45 complexion.

Common – Esquimaux-Ixian: Use standard procedure for height, d50+34 eye colour, d50+40 hair colour, d20+60 complexion.

Common – Greek: Use procedures for **common**.

Common – Ixian: Roll 4d6 for height and drop lowest die result, d100+10 eye colour, *black* hair, *dusky* complexion.

Common – Kelt: Use procedures for **common**.

Common – Kimmerian: Use procedures for **common**.

Common – Kimmeri-Kelt: Use procedures for **common**.

Common – Lapp: Use procedures for **common**.

Common – Lemurian: Use standard procedure for height, d100+10 eye colour, d50+40 hair colour, d20+50 complexion.

Common – Moor: Use standard procedure for height, d50+50 eye colour, d50+40 hair colour, d10+45 complexion.

Common – Mu: Use standard procedure for height, d50+34 eye colour, d50+40 hair colour, *medium brown* complexion.

Common – Pict: Use procedures for **common**.

Common – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d100+10 eye colour, d50+40 hair colour, d30+50 complexion.

Common – Roman: Use procedures for **common**.

Common – Tlingit: Use standard procedure for height, d50+34 eye colour, d50+40 hair colour, d10+45 complexion.

Common – Viking: Use procedures for **common**.

Common – Yakut: Use procedures for **common**.

Esquimaux – Esquimaux-Ixian: Use procedures for **Esquimaux-Ixian**.

Esquimaux – Greek: Use standard procedure for height, d50+10 eye colour, d20+40 hair colour, d20+45 complexion.

Esquimaux – Ixian: Use procedures for **Esquimaux-Ixian**.

Esquimaux – Kelt: Use standard procedure for height, d50+34 eye colour, d50+40 hair colour, d20+45 complexion.

Esquimaux – Kimmerian: Use standard procedure for height, d30+58 eye colour, d20+40 hair colour, d20+40 complexion.

Esquimaux – Kimmeri-Kelt: Use standard procedure for height, d50+34 eye colour, d30+45 hair colour, d20+45 complexion.

Esquimaux – Lapp: Roll 4d6 for height and drop highest die result, d50+34 eye colour, d30+56 hair colour, d20+40 complexion.

Esquimaux – Lemurian: Roll 4d6 for height and drop highest die result, d2+10 eye colour, d20+40 hair colour, *jaundiced* complexion.

Esquimaux – Moor: Use standard procedure for height, d50+34 eye colour, d20+40 hair colour, *light brown* complexion.

Esquimaux – Mu: Roll 4d6 for height and drop highest die result, d50+10 eye colour, d20+40 hair colour, d20+10 complexion.

Esquimaux – Pict: Roll 4d6 for height and drop highest die result, d50+32 eye colour, d20+10 hair colour, d20+45 complexion.

Esquimaux – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+10 eye colour, d20+40 hair colour, d10+40 complexion.



Esquimaux – Roman: Use standard procedure for height, d50+34 eye colour, d20+40 hair colour, d20+45 complexion.

Esquimaux – Tlingit: Roll 4d6 for height and drop highest die result, d50+10 eye colour, d20+40 hair colour, d20+30 complexion.

Esquimaux – Viking: Use standard procedure for height, d30+39 eye colour, d50+45 hair colour, d20+45 complexion.

Esquimaux – Yakut: Use procedures for **Esquimaux**.

Esquimaux-Ixian – Greek: Use standard procedure for height, d50+10 eye colour, *black* hair, d20+60 complexion.

Esquimaux-Ixian – Ixian: Use procedures for **Esquimaux-Ixian**.

Esquimaux-Ixian – Kelt: Use standard procedure for height, d30+44 eye colour, d20+42 hair colour, d10+65 complexion.

Esquimaux-Ixian – Kimmerian: Roll 4d6 for height and drop lowest die result, d50+6 eye colour, *black* hair, d20+55 complexion.

Esquimaux-Ixian – Kimmeri-Kelt: Use standard procedure for height, d50+34 eye colour, d20+40 hair colour, d20+60 complexion.

Esquimaux-Ixian – Lapp: Use standard procedure for height, d50+34 eye colour, d30+53 hair colour, d20+55 complexion.

Esquimaux-Ixian – Lemurian: Use standard procedure for height, d50+10 eye colour, *black* hair, d20+45 complexion.

Esquimaux-Ixian – Moor: Use standard procedure for height, d30+27 eye colour, *black* hair, *light brown* complexion.

Esquimaux-Ixian – Mu: Use standard procedure for height, d50+10 eye colour, *black* hair, *medium brown* complexion.

Esquimaux-Ixian – Pict: Use standard procedure for height, d30+44 eye colour, d20+10 hair colour, d10+65 complexion.

Esquimaux-Ixian – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+10 eye colour, *black* hair, d10+45 complexion.

Esquimaux-Ixian – Roman: Use standard procedure for height, d50+34 eye colour, *black* hair, d20+60 complexion.

Esquimaux-Ixian – Tlingit: Use standard procedure for height, d50+10 eye colour, *black* hair, d10+45 complexion.

Esquimaux-Ixian – Viking: Roll 4d6 for height and drop lowest die result, d30+39 eye colour, d50+45 hair colour, d10+65 complexion.

Esquimaux-Ixian – Yakut: Roll 4d6 for height and drop lowest die result, d50+10 eye colour, d20+40 hair color, d20+50 complexion.

Greek – Ixian: Roll 4d6 for height and drop lowest die result, d50+12 eye colour, *black* hair, *dusky* complexion.

Greek – Kelt: Use procedures for **common**.

Greek – Kimmerian: Use procedures for **common**.

Greek – Kimmeri-Kelt: Use procedures for **common**.

Greek – Lapp: Use procedures for **common**.

Greek – Lemurian: Use standard procedure for height, d30+32 eye colour, d20+40 hair colour, d20+50 complexion.

Greek – Moor: Use standard procedure for height, d50+34 eye colour, *black* hair, d10+45 complexion.

Greek – Mu: Use standard procedure for height, d50+12 eye colour, *black* hair, *medium brown* complexion.

Greek – Pict: Use procedures for **common**.

Greek – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d30+32 eye colour, *black* hair, d30+50 complexion.

Greek – Roman: Use procedures for **Roman**.

Greek – Tlingit: Use standard procedure for height, d30+32 eye colour, *black* hair, d10+45 complexion.

Greek – Viking: Use procedures for **common**.

Greek – Yakut: Use procedures for **Yakut**.

Ixian – Kelt: Roll 4d6 for height and drop lowest die result, *light hazel* eyes, d50+40 hair colour, *dusky* complexion.

Ixian – Kimmerian: Roll 4d6 for height and drop lowest die result, d12+98 eye color, *black* hair, *dusky* complexion.

Ixian – Kimmeri-Kelt: Roll 4d6 for height and drop lowest die result, d50+58 eye colour, *black* hair, *dusky* complexion.

Ixian – Lapp: Roll 4d6 for height and drop lowest die result, *dark blue* eyes, d30+53 hair colour, *dusky* complexion.

Ixian – Lemurian: Roll 4d6 for height and drop lowest die result, *dark amber* eyes, d20+40 hair colour, *dusky* complexion.

Ixian – Moor: Roll 4d6 for height and drop lowest die result, d50+20 eye colour, *black* hair, *dusky* complexion.

Ixian – Mu: Roll 4d6 for height and drop lowest die result, d30+12 eye colour, *black* hair, *dusky* complexion.

Ixian – Pict: Roll 4d6 for height and drop lowest die result, *emerald green* eyes, d20+10 hair colour, *dusky* complexion.

Ixian – Pict (Half-Blood): Roll 4d6 for height and drop lowest die result, d50+10 eye colour, *black* hair, *dusky* complexion.

Ixian – Roman: Roll 4d6 for height and drop lowest die result, *dark green* eyes, d20+40 hair colour, *dusky* complexion.

Ixian – Tlingit: Roll 4d6 for height and drop lowest die result, d50+10 eye colour, *black* hair, *dusky* complexion.

Ixian – Viking: Roll 4d6 for height and drop lowest die result, *light blue* eyes, d50+40 hair colour, *dusky* complexion.

Ixian – Yakut: Use height result of 18, *black* eyes, d20+40 hair colour, *dusky* complexion.

Kelt – Kimmerian: Use procedures for **Kimmeri-Kelt**.

Kelt – Kimmeri-Kelt: Use procedures for **Kimmeri-Kelt**.

Kelt – Lapp: Use procedures for **common**.

Kelt – Lemurian: Use standard procedure for height, d30+44 eye colour, d30+50 hair colour, d20+60 complexion.

Kelt – Moor: Use standard procedure for height, d50+36 eye colour, d20+42 hair colour, d20+45 complexion.

Kelt – Mu: Use standard procedure for height, d30+35 eye colour, d20+42 hair colour, *medium brown* complexion.

Kelt – Pict: Use procedures for **common**.

Kelt – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d30+44 eye colour, d20+42 hair colour, d20+60 complexion.

Kelt – Roman: Use procedures for **common**.

Kelt – Tlingit: Use standard procedure for height, d30+44 eye colour, d20+42 hair colour, d20+55 complexion.

Kelt – Viking: Use procedures for **common**.

Kelt – Yakut: Use procedures for **common**.

Kimmerian – Kimmeri-Kelt: Use procedures for **Kimmeri-Kelt**.

Kimmerian – Lapp: Use procedures for **common**.

Kimmerian – Lemurian: Use standard procedure for height, d50+6 eye colour, *black* hair, d30+45 complexion.

Kimmerian – Moor: Use standard procedure for height, d30+66 eye colour, *black* hair, d20+45 complexion.



Kimmerian – Mu: Use standard procedure for height, *dark grey* eyes, *black* hair, *medium brown* complexion.

Kimmerian – Pict: Use procedures for **common**.

Kimmerian – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+6 eye colour, *black* hair, d30+45 complexion.

Kimmerian – Roman: Use procedures for **common**.

Kimmerian – Tlingit: Use standard procedure for height, d50+6 eye colour, *black* hair, d20+48 complexion.

Kimmerian – Viking: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.

Kimmerian – Yakut: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.

Kimmeri-Kelt – Lapp: Use procedures for **common**.

Kimmeri-Kelt – Lemurian: Use standard procedure for height, d50+34 eye colour, d30+40 hair colour, d20+50 complexion.

Kimmeri-Kelt – Moor: Use standard procedure for height, d50+46 eye colour, d20+40 hair colour, d10+45 complexion.

Kimmeri-Kelt – Mu: Use standard procedure for height, d30+45 eye colour, d20+40 hair colour, *medium brown* complexion.

Kimmeri-Kelt – Pict: Use procedures for **common**.

Kimmeri-Kelt – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+34 eye colour, d20+40 hair colour, d30+50 complexion.

Kimmeri-Kelt – Roman: Use procedures for **common**.

Kimmeri-Kelt – Tlingit: Use standard procedure for height, d50+34 eye colour, d20+40 hair colour, d10+45 complexion.

Kimmeri-Kelt – Viking: Use procedures for **common**.

Kimmeri-Kelt – Yakut: Use procedures for **common**.

Lapp – Lemurian: Reroll any 6s on 3d6 height roll, d50+34 eye colour, d30+56 hair colour, d30+50 complexion.

Lapp – Moor: Use standard procedure for height, d50+46 eye colour, d30+53 hair colour, d20+45 complexion.

Lapp – Mu: Reroll any 6s on 3d6 height roll, d30+45 eye colour, d30+53 hair colour, *medium brown* complexion.

Lapp – Pict: Use procedures for **common**, except reroll any 6s on 3d6 height roll.

Lapp – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+34 eye colour, d30+53 hair colour, d30+45 complexion.

Lapp – Roman: Use procedures for **common**.

Lapp – Tlingit: Reroll any 6s on 3d6 height roll, d50+34 eye colour, d30+53 hair colour, d20+48 complexion.

Lapp – Viking: Use procedures for **common**.

Lapp – Yakut: Use procedures for **common**.

Lemurian – Moor: Use standard procedure for height, d30+27 eye colour, *black* hair, d20+25 complexion.

Lemurian – Mu: Roll 4d6 for height and drop highest die result, d50+10 eye colour, *black* hair, d20+10 complexion.

Lemurian – Pict: Roll 4d6 for height and drop highest die result, d30+44 eye colour, d20+10 hair colour, d20+60 complexion.

Lemurian – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+10 eye colour, *black* hair, d20+40 complexion.

Lemurian – Roman: Use standard procedure for height, d50+34 eye colour, *black* hair, d20+50 complexion.

Lemurian – Tlingit: Roll 4d6 for height and drop highest die result, d50+10 eye colour, *black* hair, d20+30 complexion.

Lemurian – Viking: Use standard procedure for height, d30+39 eye colour, d50+45 hair colour, d20+60 complexion.

Lemurian – Yakut: Use standard procedure for height, d50+10 eye colour, d20+40 hair colour, d30+45 complexion.

Moor – Mu: Use standard procedure for height, d30+27 eye colour, *black* hair, *dark brown* complexion.

Moor – Pict: Use standard procedure for height, d50+36 eye colour, d20+10 hair colour, d20+45 complexion.

Moor – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d30+27 eye colour, *black* hair, d20+20 complexion.

Moor – Roman: Use standard procedure for height, d50+46 eye colour, *black* hair, d10+45 complexion.

Moor – Tlingit: Use standard procedure for height, d30+27 eye colour, *black* hair, d10+25 complexion.

Moor – Viking: Use standard procedure for height, d30+50 eye colour, d50+45 hair colour, d20+45 complexion.

Moor – Yakut: Use standard procedure for height, d30+27 eye colour, d20+40 hair colour, d20+45 complexion.

Mu – Pict: Reroll any 6s on 3d6 height roll, d20+45 eye colour, d20+10 hair colour, *medium brown* complexion.

Mu – Pict (Half-Blood): Reroll any 6s on 3d6 height roll, d50+10 eye colour, *black* hair, d30+10 complexion.

Mu – Roman: Use standard procedure for height, d30+45 eye colour, *black* hair, *medium brown* complexion.

Mu – Tlingit: Reroll any 6s on 3d6 height roll, d50+10 eye colour, *black* hair, d20+10 complexion.

Mu – Viking: Use standard procedure for height, d30+34 eye colour, d50+45 hair colour, *medium brown* complexion.

Mu – Yakut: Use standard procedure for height, d30+12 eye colour, d20+40 hair colour, *medium brown* complexion.

Pict – Pict (Half-Blood): Use procedures for **Pict (Half-Blood)**.

Pict – Roman: Use procedures for **common**.

Pict – Tlingit: Use procedures for **Pict (Half-Blood)**.

Pict – Viking: Use procedures for **common**.

Pict – Yakut: Use procedures for **common**.

Pict (Half-Blood) – Roman: Reroll any 6s on 3d6 height roll, d50+34 eye colour, *black* hair, d30+50 complexion.

Pict (Half-Blood) – Tlingit: Use procedures for **Pict (Half-Blood)**.

Pict (Half-Blood) – Viking: Reroll any 6s on 3d6 height roll, d30+39 eye colour, d50 hair colour, d20+60 complexion.

Pict (Half-Blood) – Yakut: Reroll any 6s on 3d6 height roll, d50+10 eye colour, d20+40 hair color, d30+50 complexion.

Roman – Tlingit: Use standard procedure for height, d50+34 eye colour, *black* hair, d10+45 complexion.

Roman – Viking: Use procedures for **common**.

Roman – Yakut: Use procedures for **common**.

Tlingit – Viking: Use standard procedure for height, d30+39 eye colour, d50+45 hair colour, d20+55 complexion.

Tlingit – Yakut: Use standard procedure for height, d50+10 eye colour, d20+40 hair colour, d30+45 complexion.

Viking – Yakut: Use procedures for **common**, except roll 4d6 for height and drop lowest die result.